Topic: Castles Topic question: Who Lives there?

			Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8
Weekly Book focus (High Quality Texts)			The three little pigs	The three little pigs	There was an old woman who lived in a shoe	Home by Carson Ellis	Home by Carson Ellis			
Life skills			Community Learning my own name, by sound and sight Learning address Turn taking Keeping safe Being kind Cooking (Easy snacks/ cold cooking from around the world)							
	Phonics		Phase 1 and 2 phonics							
Area of Development	Long term planning	Continuous provision								
PSED	Participate in turn taking games e.g. There was a Princess Play in a group, extending and elaborating play ideas e.g. role play scenes from the castle stories. Values (Helpful and honesty)	Daily Check in Making choices Routines Developing play skills Developing Social skills	Self-Regulation- - Show an understanding of their own feelings and those of others, and begin to regulate their behaviour accordingly; - Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate; - Give focused attention to what the teacher says, responding appropriately even when engaged in activity, and show an ability to follow instructions involving several ideas or actions. Building Relationships- - Work and play cooperatively and take turns with others; - Form positive attachments to adults and friendships with peers; - Show sensitivity to their own and to others' needs. Managing-Self- - Be confident to try new activities and show independence, resilience and perseverance in the face of challenge; - Explain the reasons for rules, know right from wrong and try to behave accordingly; - Talk with others to solve conflicts. - Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'. - Begin to understand how others might be feeling. - See themselves as a valuable individual. - Build constructive and respectful relationships. - Express their feelings and consider the feelings of others							

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PD	Bilateral coordination Moving like animals from the environment (e.g. bear walk, crab walk, snake crawling) Play games which imitate symmetric and asymmetric body poses Balloon games		 Manage their own basic hygiene and personal needs, including dressing, going to the toilet and under healthy food choices. Gross Motor Skills Negotiate space and obstacles safely, with consideration for themselves and others; Demonstrate strength, balance and coordination when playing; Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Fine Motor Skills Hold a pencil effectively in preparation for fluent writing using the tripod grip in almost all cases; Use a range of small tools, including scissors, paint brushes and cutlery; Begin to show accuracy and care when drawing.
C&L	Makaton (Sign of the week) Join in songs and nursery rhymes around the environment and Easter (10 green bottles) New Language/Makat on (king, queen, prince, princess, knight, castle, moat, tower, drawbridge)	Pecs	Listening and attention Listens to others one to one or in small groups, when a conversation interest them Listens to stories with increasing attention and recall Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories Focusing attention - still listen or do , but can shift own attention Is able to follow directions(if not intently focused on own choice of activity) Understanding Understanding of prepositions such as 'under', 'on top', 'behind' by carrying out an action or se Responds to simple instructions, e.g. to get or put away an object. Beginning to understand 'why' and 'how' questions. Speaking Beginning to use more complex sentences to link thoughts (e.g. using and, because). Can retell a simple past event in correct order (e.g. went down slide, hurt finger). Uses talk to connect ideas, explain what is happening and anticipate what might happen next, recall of Questions why things happen and gives explanations. Asks e.g. who, what, when, how. Uses a range of tenses (e.g. play, playing, will play, played). Uses intonation, rhythm and phrasing to make the meaning clear to others. Uses vocabulary focused on objects and people that are of particular importance to them. Builds up vocabulary that reflects the breadth of their experiences. Uses talk in pretending that objects stand for something else in play, e.g., This box is my castle.
EAD	Use media and materials e.g.Model castles/towers etc. with different sized bricks, junk materials lego		Exploring and using media and materials Enjoys joining in with dancing and ring games. Sings a few familiar songs. Beginning to move rhythmically. Imitates movement in response to music. Taps out simple repeated rhythms. Explores and learns how sounds can be changed. Explores colour and how colours can be changed.

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	etc. Create simple representations of giants, beanstalks, crowns etc. Respond to music e.g.dancing to medieval music Be imaginative e.g. castle and knights role play and dressing up		Understands that they can use lines to enclose a space, and then begin to use these shapes to repre Beginning to be interested in and describe the texture of things. Uses various construction materials. Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating sp Joins construction pieces together to build and balance. Realises tools can be used for a purpose. Being Imaginative Developing preferences for forms of expression. Uses movement to express feelings. Creates movement in response to music. Sings to self and makes up simple songs. Makes up rhythms. Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is Engages in imaginative role-play based on own first-hand experiences. Builds stories around toys, e.g. princesses and knights in the castle'. Uses available resources to create props to support role-play. Captures experiences and responses with a range of media, such as music, dance and paint and other
UW	Look for and communicate about things they observe in summer. Talk about the change of season Role play and small world themed around castles (sorting materials,)	Role play Small world play world themed around our stories	 People and communities Shows interest in the lives of people who are familiar to them. Remembers and talks about significant events in their own experience. Recognises and describes special times or events for family or friends. Shows interest in different occupations and ways of life. Knows some of the things that make them unique, and can talk about some of the similarities and diffamily. Enjoys joining in with family customs and routines. The World Comments and asks questions about aspects of their familiar world such as the place where they live Can talk about some of the things that have observed such as plants, animals, natural and found objet Talks about why things happen and how things work. Developing an understanding of growth, decay and changes over time. Shows care and concern for living things and the environment. Looks closely at similarities, differences, patterns and change. Technology Knows how to operate simple equipment, e.g. turns on CD player and uses remote control. Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mol Shows skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, n Knows that information can be retrieved from computers Completes a simple program on a computer. Uses ICT hardware to interact with age-appropriate computer software.
Mathematics	Addition and subtraction - combining two	Daily Counting Number rhymes	Number Uses some number names and number language spontaneously. Uses some number names accurately in play. Recites numbers in order to 10.

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differences in relation to friends or

ive or the natural world. bjects.

nobile phones. , movements or new images.

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groups to find	Count and Recognise	Knows that numbers identify how many objects are in a set.
the whole,	numerals	Beginning to represent numbers using fingers, marks on paper or pictures.
number bonds to	One more and one less	Sometimes matches numeral and quantity correctly.
10.	Combining 2 groups	Shows curiosity about numbers by offering comments or asking questions.
	Maths tuff Trays	Compares two groups of objects, saying when they have the same number.
Measurement -		Shows an interest in number problems.
length of		Separates a group of three or four objects in different ways, beginning to recognise that the total
beanstalks and		Shows an interest in numerals in the environment.
height of towers,		Shows an interest in representing numbers.
etc. Use the		Realises not only objects, but anything can be counted, including steps, claps or jumps.
		Recognise some numerals of personal significance.
vocabulary of		Recognises numerals 1 to 5.
tall, taller,		Counts up to three or four objects by saying one number name for each item.
tallest, long,		Counts actions or objects which cannot be moved.
longer, longest.		Counts objects to 10, and begins to count beyond 10.
		Counts out up to six objects from a larger group.
Weight.		Selects the correct numeral to represent 1 to 5, then 1 to 10 objects.
		Counts an irregular arrangement of up to ten objects.
		Estimates how many objects they can see and checks by counting them.
		Uses the language of 'more' and 'fewer' to compare two sets of objects.
		Finds the total number of items in two groups by counting all of them.
		Says the number that is one more than a given number.
		Finds one more or one less from a group of up to five objects, then ten objects.
		In practical activities and discussion, beginning to use the vocabulary involved in adding and subtrac
		Records, using marks that they can interpret and explain.
		Begins to identify own mathematical problems based on own interests and fascinations.
		Shape space and measure
		Shows an interest in shape and space by playing with shapes or making arrangements with objects.
		Shows awareness of similarities of shapes in the environment.
		Uses positional language.
		Shows interest in shape by sustained construction activity or by talking about shapes or arrangeme
		Shows interest in shapes in the environment.
		Uses shapes appropriately for tasks.
		Beginning to talk about the shapes of everyday objects, e.g. 'round' and 'tall'.
		Beginning to use mathematical names for 'solid' 3D shapes and 'flat' 2D shapes, and mathematical te
		Selects a particular named shape.
		Can describe their relative position such as 'behind' or 'next to'.
		Orders two or three items by length or height.
		Orders two items by weight or capacity.
		Uses familiar objects and common shapes to create and recreate patterns and build models.
		Uses everyday language related to time.
		Beginning to use everyday language related to money.
		Orders and sequences familiar events.
		Measures short periods of time in simple ways.

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Literacy	Listen to and	Mark making	Writing
	enjoy a range of	Name recognition	Sometimes gives meaning to marks as they draw and paint.
	traditional	Phase 1 and 2 sounds,	Ascribes meanings to marks that they see in different places.
	stories	CVC words	Gives meaning to marks they make as they draw, write and paint.
	(Cinderella,	Phase 2 tricky words	Begins to break the flow of speech into words.
	Rapunzel, Snow	Story tuff trays	Continues a rhyming string.
	White)	Fiction and non-fiction	Hears and says the initial sound in words.
		books	Can segment the sounds in simple words and blend them together.
	Write for a	Retelling stories,	Links sounds to letters, naming and sounding the letters of the alphabet.
	purpose e.g.	language development	Uses some clearly identifiable letters to communicate meaning, representing some sounds correctly
	labelling clothes	through role-play and	Writes own name and other things such as labels, captions.
	for the giant,	small world play,	Attempts to write short sentences in meaningful contexts.
	writing lost	recognising rhyming	Reading
	posters	words,	Enjoys rhyming and rhythmic activities.
		Sequencing Stories	Shows awareness of rhyme and alliteration.
	Re-tell stories	using props, pictures,	Recognises rhythm in spoken words.
	and put in order	puppets	Listens to and joins in with stories and poems, one-to-one and also in small groups.
	sequences from a	Writing speech bubbles	Joins in with repeated refrains and anticipates key events and Phrases in rhymes and stories.
	story,	for characters - writing	Beginning to be aware of the way stories are structured.
	Talk about	in different genres:	Suggests how the story might end.
	characters in	letters, menus, diaries,	Listens to stories with increasing attention and recall.
	story books	captions	Describes main story settings, events and principal characters.
		To listen to stories with	Shows interest in illustrations and print in books and print in the environment.
		sustained concentration	Recognises familiar words and signs such as own name and advertising logos.
		and be able to recite	Look at books independently.
		repetitive phrases.	Handles books carefully.
		To be able to identify	Understands that information can be relayed in the form of print.
		the main characters and	Holds books the correct way up and turns pages.
		setting for stories.	Knows that print carries meaning and, in English, is read from left to right and top to bottom.
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KEY EVENTS	Easter, Mothering Sunday, birthdays (pupils and staff), St David's Day, World Book Day, Holi, Purim, Passover, Shivarati, World Poetry Day,
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World Maths Day